Tetris

**Overview:** This was a Hackathon Group Project that involved reconstructing the game of Tetris.

**My Role:** My primary role was to learn how the code worked for this project because this Hackathon project was during my freshman year, and I was new to programming at this point. This Being said, I was primarily involved in researching how Tetris worked and I also helped with look and feel, sound, and visual appearance of the program. I was more on the design side rather than programming.

**Takeaways:** My biggest take away was that I was able to learn how some code segments worked and this project helped me to become more confident in my self as a programmer. It gave me the motivation to program up to today.